

WEEKLY NEWSLETTER

Friday 10th June 2022

Dear Parents/Carers

I hope you all had an enjoyable and restful half term and enjoyed the Platinum Jubilee weekend.

I would like to start by saying a massive THANK YOU to all who joined us for our Jubilee celebrations on the Friday before we broke up. We have managed to raise an incredible £443.52, and combined with Mrs Powell's marathon sponsor money of £280 we now have a total of £723.52 to put towards Miss Bailey's memory garden. We are so grateful to you all, this project is very close to our hearts and we are so excited to get it up and running for the children to enjoy and for Miss Bailey's memory to live on at Brading, so thank you to you all. I would also like to say a massive thank you to all the staff for their support on the day, especially Miss Hughes and Mrs Mattick for their amazing organisation skills and to Mr Piggott and Mrs Redfern, our governors, who also came in to support on the day too.

As we are now in our last half term of this academic year, and with just over 5 school weeks left, we have lots to pack in. We have everything in the diary section of the newsletter for your information, and if there are any changes we will let you know.

This term the hooks and outcomes for each class are:

- Zig Zag Finding treasure from pirates / Treasure hunt
- Maldives Letter from the Queen / Servant workshop at Osborne House
- New Zealand Locate local attractions on a map of the Isle of Wight / Art gallery
- Malta Exploring mountains on Google Earth / Create a class song about our knowledge of hills and mountains to perform in collective worship
- Galapagos Making dinosaur eggs / Beach trip
- Iceland Finding the most exciting use of land on Google Earth / Class debate
- Jamaica The Great Americas Jigsaw Challenge / Spanish food and language afternoon
- Hawaii Horrible Histories Greek Olympics / making our own Parthenon

This week we had our first stay and play session with our new Reception starters for September. It was so lovely to have them in school and have a glimpse of what school life will be like for them in September. We are currently in the process of organising staffing for next year, once this has been finalised we will inform you of the structure for the new academic year. Children will be having their move up days on Tuesday 12th and Wednesday 13th July which are always very successful and get the children prepared for September. These fall on the same days as the secondary school transition days across the Island.

Finally, I am sure that you have seen that the town hall is fenced off due to them having a new roof, meaning that parking is even more restricted over the new few weeks. Please ensure that you leave plenty of time to get to school for drop off and pick up as we want to make sure that everyone is safe and the beginning and end of the school day. Please do not park on the zig zag lines outside of school as this is a no parking zone and it makes it extremely difficult for other users of West Street, and please do not block off the school driveway as we have staff and taxis that need to leave at the same time.

Have a great weekend.

Remember my door is always open.

Mrs Gilbert.

DATES FOR YOUR DIARY

Friday 17th June

Class photos

Wednesday 29th June

Maldives trip to Osborne House

Tuesday 5th July

EYFS / KS1 Sports Day - 12:30pm

Thursday 7th July

KS2 Sports Day – 12:30pm

Year 6 Prom

W/C Monday 11th July (dates tbc)

Reports sent home

Parent / carer sessions

Monday 11th July

Year 6 trip

Tuesday 12th – Wednesday 13th

July

Move up days

Secondary school transition days

Thursday 14th – Friday 15th July

Year 6 trips

Friday 15th July

Pre-school graduation

Monday 18th July

Last day of term

Tuesday 19th - Friday 22nd July

Development days

Monday 23rd July – Wednesday

31st August

Summer holidays

Thursday 1st September 2022

Development day

Friday 2nd September

First day back for new academic

year

THIS WEEK AT BRADING...

JUBILEE JOURNEYS PROJECT

JOINT PROJECT: ISLE OF WIGHT STEAM RAILWAY & ENGLISH HERITAGE

Year 6 have created a model railway carriage for a competition held at Isle of Wight Steam Railway. The brief was to make a model out of junk and decorate it suitable for royalty of the past, present or future. Our model was fully furnished with 2 beds, a sofa and fireplace. We think that Queen Victoria would have found our carriage very comfortable and luxurious. Our model competes against 10 other primary schools. If we win the competition, our class will enjoy a day trip on a vintage bus to Osbourne House for a Discovery Tour and lunch; a Steam Railway Journey and a goody bag.

Mrs Cooney







Year 5 Sailing

Children in year 5 have really been enjoying their sailing sessions at Seaview Yacht Club.





Work across the school





Lunch Menu – week commencing 13th June 2022

trolled Primary School _					
	Monday	Tuesday	Wednesday	Thursday	Friday
Main	Macaroni Cheese	Hot Chicken	Roast Pork	Beef Meatballs	Fish Fingers
		Sandwich			
Vegetarian	Veggie Sausage	Veggie Balls	Butternut Squash	Quorn Hot Dog	BBQ Veggie
	and Mash		and Potato Pastry		Burger
			Slice		
Dessert	Oatie Biscuit with	Fruity Flapjack	Lemon Drizzle	Chocolate Sponge	Crispy Crackle
	Fruit Slices	Bar	Cake		Bar
Daily favourites include jacket potatoes with a choice of filling or tomato pasta					



Notice to Parents/Carers about Applying for Secondary School Transport Starting from Academic Year 2022/23

Upcoming Deadline: 26th June 2022.

Dear Parent/Carer

If you think your child is eligible for free Home to School Transport, please complete the relevant application form 'Application for Free Home to School Transport' or 'Application for Free Home to School Transport - Low income' in order to have transport in place for your child for the start of the new academic year 2022/23. Please complete your form by the deadline of **26**th **June 2022**. Should your application be received after this date, transport may not be in place for the start of the new year.

The forms are available online here: https://www.iow.gov.uk/Council/OtherServices/School-Admissions/Tasks. If you would like to check your eligibility or would prefer a paper application form to be posted to you, please telephone School Admissions on 01983 823455 or email school.admissions@iow.gov.uk. Please be aware that paper applications must also be received by School Admissions by the deadline of **26th June 2022**.

The Home to School Transport Policy is available to read at https://www.iow.gov.uk/schooladmissions.

BRADING TOWN TRUST IMPORTANT NOTICE

To:

Residents of West Street

Vehicle owners who use the area by the New Town Hall for parking

Brading Primary School

Brading Town Council

RE-ROOFING OF THE NEW TOWN HALL

Please note the following dates:

Wednesday 8th June 2022. On this date the scaffolding will be erected around the New Town Hall for the re-roofing work to take place. This work should only take one day.

Wednesday 15th June 2022. On this date the builders will be starting on re-roofing the New Town Hall. This work will take between 3-4 weeks.

During both these periods' car owners who use this area are advised **NOT** to park their cars in this area as it will be required by the contractor's vehicles.

This is to ensure that the contractor's have a safe working environment to work in and the public are kept a safe distance away from the work. All work will be at height and there will always be the possibility of falling items when the roof work begins.

The Brading Town Trust will take no responsibility or liability for any damage or otherwise caused during this period.

SO THE ADVICE IS PARK YOUR VEHICLE(S) ELSEWHERE DURING THESE WORK PERIODS

Liz Manning

Chair of Brading Town Trust

28th May 2022

NOTE – THESE DATES MAY CHANGE DUE TO WEATHER CONDITIONS OR FOR OTHER REASONS

What Parents & Carers Need to Know about

WHAT ARE THE RISKS? Virtual reality (VR for short) has existed for decades, but it's only in the last 10 years that the technology has really become publicly available. With VR's rapid rise as a gaming and educational medium, there are plenty of unknowns regarding its use – for adults and children alike. Is it safe? How long should someone use VR for? How expensive is it? What's clear is that VR is becoming ever more ubiquitous in everyday life: from companies using it for training to at-home fitness. Knowing what the technology is capable of is more useful than ever

PREMATURE EXPOSURE

While VR has already found its way into schools worldwide — allowing teachers to take their class on digital field trips — most manufacturers advise an age restriction of 13. This safeguard is based on the idea that children's brains, eyes and bodies are still developing. With the technology still in its infancy, not enough research has been conducted as to how VR affects children in the longer term.

13+

One of the main worries about VR is that essentially having TV screens so close to your eyes could harm them with prolonged use. Lenses inside each headset have been specifically designed to trick the human eye into focusing to infinity (just as they would in the real world) to mitigate possible eye strain. Even so, longer VR sessions should be limited to adults only.

PHYSICAL ACCIDENTS

When used correctly, VR isn't dangerous as there are safety features built In. A common concern is that a child wearing a headset could bump into real-world objects while playing – sa creating a clear, tidy gaming space is essential. Headsets also come with 'Guardian' or digital barrier systems that can be set up beforehand, indicating where walls and furniture are located so nobody trips over and hurts themselves.

SOCIAL VR

VR is more immersive than normal gaming and makes players feel very present in the moment. There are additional online safety fears, therefore, relating to trolling and abusive comments as players engage with each other in social VR spaces. Personal information shouldn't be given out and privacy and safety controls (who can see your real name, for example) need to be activated where possible.

MOTION SICKNESS

Children who are prone to travel sickness might encounter what's known as 'simulator sickness'. This is nausea caused by the eyes seeing images which tell the brain that the person is moving, while the rest of the body knows it is stationary. Most apps have features to reduce this discomfort, while some games simply don't feature locomotion to make for a more comfortable experience.

VIOLENT CONTENT

Among the growing range of VR games and apps, not all of them are appropriate for young players. Violent content can be far more visceral and disturbing in VR, so it's important to consider the age and maturity of your child before giving them access to this type of gameplay. As the majority of VR content is digital, online store access is easy – so careful curation is advised.

Advice for Parents & Carers

START OFF SLOWLY

Just like regular video games, if your child wants to try VR the best way to reduce risks is moderation. Keep their VR sessions to short stints and for young adults new to the technology, build up their usage time gradually to let them get acquainted with it. If they feel any discomfort, remove the headset and try again at a later point.

NO SURPRISES

It's easy to get lost in the moment in VR – and possibly forget where you might be standing in the real world. A minimum 2m x 2m play area is recommended, with no plant pots or other delicate objects within reach of flailing arms. Take pets into account, too: don't let the cat or dog walk into the room, for example, because a VR player won't see them and could certainly trip. A child is far more likely to get over-enthusiastic in VR, posing a risk to themselves and anything in their path.

KEEP A WATCHING BRIEF

It may seem that a VR player is in their own world, but all VR headsets allow external viewing via a linked monitor or mobile phone. This is the best way to ensure whatever a child is playing is appropriate. More VR supervision tools are on the way, such as securing specific apps behind unlock patterns or sending an approval notification to the parent if their child wants to purchase a game.

ANTI-NAUSEA OPTIONS

It's wise to get used to VR while comfortably seated and progress to standing or 'room-scale' VR (where players physically walk around an area) later. Look at the in-app options lirst: switching between seated and standing adjusts the player's height, while a vignette or 'tunnel' darkens the peripheral vision to reduce nausea. Teleportation Mode and Snap Turning are also important options for enhancing comfort.

RESEARCH CONTENT

There will be information online about most games and apps, explaining what type of experience they provide. They'll list age ratings indicating how violent the gameplay might be; comfort, so you'll know the intensity of the experience; and how much access the game requires to personal information or features like the built-in microphone.

Meet Our Expert

Peter Graham is the editor at XR (extended reality) and Web3 specialist site gmw3.com and has been writing about VR, augmented reality and the immersive tech industry for more than seven years. He's served as a panel speaker and a judge at awards events and game hackathons.







www.nationalonlinesafety.com





